MODEL PAD128

USER MANUAL

FILE: MPAD128.D1g

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Table of Contents

List of Figures

List of Tables

Chapter 1: Introduction

Features
- Type II PCMCIA Card.
- 12-Bit Analog-to-Digital Converter.
- Up to Eight Analog Inputs.
- 32 Sample FIFO Buffer.
- Two 8-Bit Digital I/O Ports.

Description

Model PAD128 is a Type II PCMCIA card (PC Card). It performs data acquisition on up to eight analog inputs and provides parallel digital input/output capability for up to 16 bits. A 24-inch long cable that mates with the PAD128 on one end and has a 37-pin male sub-D connector on the other end is available as Model CAB-37PC.

Data Acquisition

The analog-input configuration is software controlled on a channel-by-channel basis and you can have any combination of single-ended and differential inputs that adds up to eight pins. For example, you could have two single-ended inputs referred to one ground and four other single-ended inputs that are referred to another ground. Or you could have four differential inputs. Or you could have two single-ended inputs and three differential inputs. If you are using differential inputs, you must use channels with the same full-scale range. In the standard card, there are four ranges. Therefore, you would have to pair channels 0 and 1, 2 and 3, 4 and 5, and 6 and 7. The same rule holds true if you use any of the inputs as a ground reference for another input. The signal input and its ground should use channels with the same full-scale range. If you are planning to refer multiple channels to a particular non-card ground, you should consult the factory for a special version of the card that has enough channels of the same range to accommodate the total number of inputs and the ground.

The analog-to-digital converter provides 12-bit resolution. Overall throughput rate is 129,000 Samples/second. Conversions are normally initiated by a programmable on-card pacer clock. The A/D converter has self-calibration capability (to eliminate linearity and zero-drift errors) and a 32-sample FIFO buffer. The buffer allows accumulation of data while the computer is servicing other requests.

Digital Input/Output

The PAD128 also has capability for 16 digital input/output bits that can be programmed as inputs or outputs on a groups-of-eight basis. This function is based on the industry-standard type 8255 programmable peripheral interface and the A and B ports are available for use.

Special Functions

Control logic in the PAD128 uses a programmable array and special functions can be factory programmed. If you have need for special functions such as external synchronization give us a call.

Utility Software

Programs on 3½" diskette or CD-ROM are included with the PAD128. These programs are based on the assumption that the PCMCIA Card and Socket Services have been loaded on the host computer to provide the software interface to the card slot drive (these services are normally provided by Windows).

The diskette/CD includes a program called FINDBASE that helps you find an unused base address to use with the card when using DOS. PAD128 supports base addresses from 100h to 3FFh. Also, there is a TSR memory-resident program required to configure the card for it to be recognized by the Card and Socket Services when using DOS.

Sample programs in 6 languages (Borland C 3.5, Turbo Pascal 7.0, C++Builder 3, Delphi 4.0, Visual C++ 5.0, and Visual BASIC 5.0) are provided.

Specifications

Data Acquisition
• Analog Inputs: As many as eight single-ended inputs, or four differential inputs, or a mixture of both but not to exceed use of eight input pins. (See the limitation on pairing mentioned in the Data Acquisition section.)

• Input Voltage Range: Ch 0 and 1: ± 10V; Ch 2 and 3: ± 5V; Ch 4 and 5: 0-5V; Ch 6 and 7: 0-0.1V .

Note
These are the default ranges. If your card has been modified, there will be an addendum sheet in the front of the manual.

A/D Converter Accuracy
- Common Mode Rejection Ratio (diff'l inputs):   75 db at power line frequency (20 Khz sample rate).

- Full-Scale Error (after auto-cal):   ±½ LSB typical, ±2 LSB max.

- Integral Linearity (after auto-cal):   ±½ LSB typical, ±1 LSB max.

- Resolution: 12 bits.

- Maximum Throughput Rate: 129K Samples/Sec.

System Accuracy
- Gain accuracy of each range is ± 2 % of reading

- Uncertainty in reading (noise) varies depending on range, from ± 1 LSB for ±10V range to ± 2 LSB on the 0-100mV range.

Digital Input/Output

Inputs
- Logic High: 2.0 to 5.0 VDC

- Logic Low: -0.3 to +0.8 VDC

- Input Load (high):   +3.2 µA.

- Input Load (low):   -250 µA.

Outputs
- Logic High: 2.5 VDC min., source 200 µA.

- Logic Low: 0.5 VDC max., sink 1.7 mA.

Environmental
- Operating Temperature Range: 0 °C. to 60 °C.

- Storage Temperature Range: -50 °C. to +120 °C.

- Humidity: 5% to 95% RH, non-condensing.

- Power Required: Operating: +5 VDC @ 47 mA typical, 65 mA max.

- Form Factor: PCMCIA type II.

Regulatory Compliance

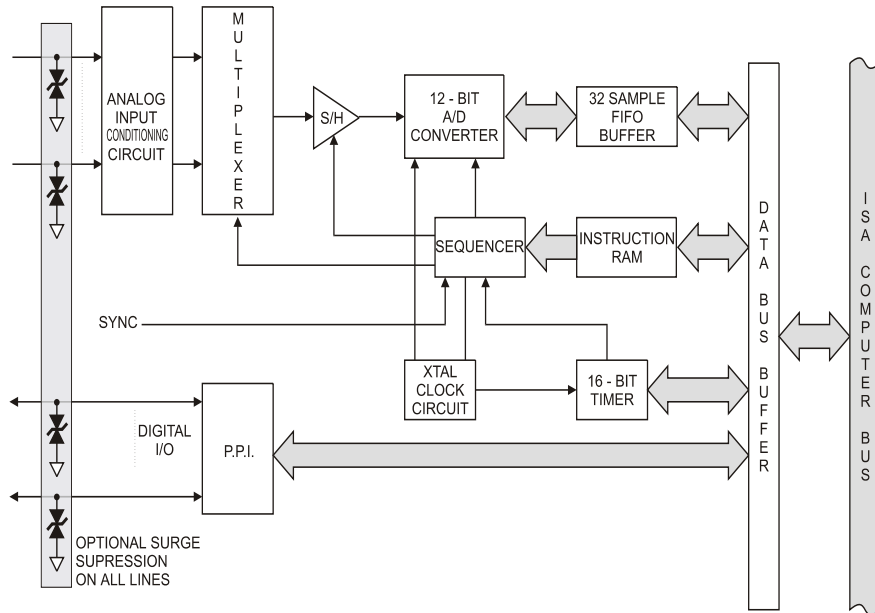CE Compliance: Testing not completed at print time. Please check with us for certification status.

Figure 1-1: PAD128 Block Diagram

Chapter 2: Installation

The software provided with this card is contained on either one CD or multiple diskettes and must be installed onto your hard disk prior to use. To do this, perform the following steps as appropriate for your software format and operating system. Substitute the appropriate drive letter for your CD-ROM or disk drive where you see d: or a: respectively in the examples below.

CD Installation

DOS/WIN3.x
1.   Place the CD into your CD-ROM drive.
2.   Type `D` `:` `Enter` to change the active drive to the CD-ROM drive.
3.   Type `I` `N` `S` `T` `A` `L` `L` `Enter` to run the install program.
4.   Follow the on-screen prompts to install the software for this card.

WIN95/98/NT/2000
1.   Place the CD into your CD-ROM drive.
2.   The CD should automatically run the install program after 30 seconds. If the install program does not run, click START | RUN and type d:install, click OK or press `Enter`.
3.   Follow the on-screen prompts to install the software for this card.

3.5-Inch Diskette Installation

As with any software package, you should make backup copies for everyday use and store your original master diskettes in a safe location. The easiest way to make a backup copy is to use the DOS DISKCOPY utility.

In a single-drive system, the command is:

`D` `I` `S` `K` `C` `O` `P` `Y`   `A` `:`   `A` `:` `Enter`

You will need to swap disks as requested by the system.
In a two-disk system, the command is:

`D` `I` `S` `K` `C` `O` `P` `Y`   `A` `:`   `B` `:` `Enter`

This will copy the contents of the master disk in drive A to the backup disk in drive B.

To copy the files on the master diskette to your hard disk, perform the following steps.
1.   Place the master diskette into a floppy drive.
2.   Change the active drive to the drive that has the diskette installed. For example, if the diskette is in drive A, type `A` `:` `Enter`.
3.   Type `I` `N` `S` `T` `A` `L` `L` `Enter` and follow the on-screen prompts.

Directories Created on the Hard Disk

The installation process will create several directories on your hard disk. If you accept the installation defaults, the following structure will exist.

[CARDNAME]
Root or base directory containing the SETUP.EXE setup program used to help you configure jumpers and calibrate the card.

DOS\PSAMPLES:	A subdirectory of [CARDNAME] that contains Pascal samples.
DOS\CSAMPLES:	A subdirectory of [CARDNAME] that contains "C" samples.
Win32\language:	Subdirectories containing samples for Win95/98 and NT.

WinRISC.exe
A Windows dumb-terminal type communication program designed for RS422/485 operation. Used primarily with Remote Data Acquisition Pods and our RS422/485 serial communication product line. Can be used to say hello to an installed modem.

ACCES32
This directory contains the Windows 95/98/NT driver used to provide access to the hardware registers when writing 32-bit Windows software. Several samples are provided in a variety of languages to demonstrate how to use this driver. The DLL provides four functions (InPortB, OutPortB, InPort, and OutPort) to access the hardware.

This directory also contains the device driver for Windows NT, ACCESNT.SYS. This device driver provides register-level hardware access in Windows NT. Two methods of using the driver are available, through ACCES32.DLL (recommended) and through the DeviceIOControl handles provided by ACCESNT.SYS (slightly faster).

SAMPLES

Samples for using ACCES32.DLL are provided in this directory. Using this DLL not only makes the hardware programming easier (MUCH easier), but also one source file can be used for both Windows 95/98 and WindowsNT. One executable can run under both operating systems and still have full access to the hardware registers. The DLL is used exactly like any other DLL, so it is compatible with any language capable of using 32-bit DLLs. Consult the manuals provided with your language's compiler for information on using DLLs in your specific environment.

VBACCES

This directory contains sixteen-bit DLL drivers for use with VisualBASIC 3.0 and Windows 3.1 only. These drivers provide four functions, similar to the ACCES32.DLL. However, this DLL is only compatible with 16-bit executables. Migration from 16-bit to 32-bit is simplified because of the similarity between VBACCES and ACCES32.

PCI

This directory contains PCI-bus specific programs and information. If you are not using a PCI card, this directory will not be installed.

SOURCE

A utility program is provided with source code you can use to determine allocated resources at run-time from your own programs in DOS.

PCIFind.exe

A utility for DOS and Windows to determine what base addresses and IRQs are allocated to installed PCI cards. This program runs two versions, depending on the operating system. Windows 95/98/NT displays a GUI interface, and modifies the registry. When run from DOS or Windows3.x, a text interface is used. For information about the format of the registry key, consult the card-specific samples provided with the hardware. In Windows NT, NTioPCI.SYS runs each time the computer is booted, thereby refreshing the registry as PCI hardware is added or removed. In Windows 95/98/NT PCIFind.EXE places itself in the boot-sequence of the OS to refresh the registry on each power-up.

This program also provides some COM configuration when used with PCI COM ports. Specifically, it will configure compatible COM cards for IRQ sharing and multiple port issues.

WIN32IRQ

This directory provides a generic interface for IRQ handling in Windows 95/98/NT. Source code is provided for the driver, greatly simplifying the creation of custom drivers for specific needs. Samples are provided to demonstrate the use of the generic driver. Note that the use of IRQs in near-real-time data acquisition programs requires multi-threaded application programming techniques and must be considered an intermediate to advanced programming topic. Delphi, C++ Builder, and Visual C++ samples are provided.

Findbase.exe
DOS utility to determine an available base address for ISA bus , non-Plug-n-Play cards. Run this program once, before the hardware is installed in the computer, to determine an available address to give the card. Once the address has been determined, run the setup program provided with the hardware to see instructions on setting the address switch and various option selections.

Poly.exe
A generic utility to convert a table of data into an nth order polynomial. Useful for calculating linearization polynomial coefficients for thermocouples and other non-linear sensors.

Risc.bat
A batch file demonstrating the command line parameters of RISCTerm.exe.

RISCTerm.exe
A dumb-terminal type communication program designed for RS422/485 operation. Used primarily with Remote Data Acquisition Pods and our RS422/485 serial communication product line. Can be used to say hello to an installed modem. RISCTerm stands for Really Incredibly Simple Communications TERMinal.

Installing the Card

The PAD128 card can be installed in any PCMCIA Type II card slot. There are no switches or jumpers to set. Everything on the PAD128 card is programmable including address and interrupt level. If you have two PCMCIA slots you can plug two PAD128 devices in the same Windows based computer.

DOS or Windows 3.x Installation
You must have installed the Card & Socket Services (CSS) software that was provided with your PCMCIA-capable computer. For complete installation instructions refer to "readme.txt" in your PAD128 software directory.

DOS 'Plug N Play' or SuperClient Installation
The SuperClient uses the PAD128 internal CIS (configuration information) to configure the card and prepare the system for use. Consult the SuperClient documentation provided with your computer of PC-Card adapter to determine the installation procedure.

Windows 9x/ME/NT 2000 Installation
Windows 9x/ME/NT 2000 will automatically recognize the installation of the PCMCIA card and provide a list of options to install the card. Select the option "Driver from disk provided by hardware manufacturer" and select the CD or floppy which will install support for the card. Windows 9x/ME/NT 2000 reads the INF file from the root directory of the CD or floppy to determine how to install the card. Depending on options selected in the Windows PCMCIA drivers, you may hear a "rising" two-note tone upon successful installation and a new PCMCIA icon in the taskbar tray.

Windows NT 4.0 Installation

Windows NT 4.0 is not a Plug-and-Play operating system, so getting the card to work properly requires a few extra steps. After physically installing the PAD128 card into the slot, run the "Setup.exe" program included in the software package. This program will create an entry in the Windows NT PCMCIA Registry Database, allowing Windows NT 4.0 to recognize the PAD128. After running "Setup.exe," the system must be rebooted for the changes to take effect. The device should then show up in the "PC Card (PCMCIA)" Control Panel where its resource assignments can be found.

Although manual modification of the Registry should not be necessary, the steps necessary to duplicate the actions performed by "Setup.exe" are documented here for informational purposes. After starting Regedit, navigate to the following key:

HKEY_LOCAL_MACHINE\System\CurrentControlSet\Services\Pcmcia\Database

Add a new subkey named "Industrial Computer Source" then add a new subkey to the "Industrial Computer Source" key you just created named "PAD128." In the "PAD128" key, add a new string with the name "Driver" and the value "pad128." This completes the modifications necessary for Windows NT 4.0 to recognize the PAD128 card. The system must then be rebooted for the changes to take effect. Please note: even though a driver name is provided here in the registry, no driver is needed or used.

Caution

The PAD128 must be oriented with the label side up, or "side A" in PCMCIA terms. The standard PCMCIA case is "keyed" to prevent improper insertion but may be broken off if excessive force is used during installation.

Do Not Force the PAD128 Card into the Slot.

Install the card with the label facing "up" or towards side "A", but you should check with your systems owners manual. When correctly oriented, the PAD128 card should seat in the slot with little pressure. Force the PAD128 card in upside down and you will probably burn out components as well as destroy the key slot.

Once the card is inserted, you may then run the Sample software to confirm operation of your PAD128 card.

Chapter 3: Cable Connections

The PAD128 requires our CAB-37PC cable to provide the transition from the microminiature 32-pin PCMCIA connector to a standard 37-pin D subminiature connector. The 37-pin connector is equipped with 4-40 thumb screws to provide strain relief.

PAD128 Connector		CAB-37PC Cable
Pin	Description	DB-37F Pin
1.	Reserved	1
2.	Reserved	2
3.	Reserved	3
4.	Reserved	4
5.	Reserved	5
6.	Digital I/O 15	6
7.	Digital I/O 14	7
8.	Digital I/O 13	8
9.	Digital I/O 12	9
10.	Digital I/O 11	10
11.	Digital I/O 10	11
12.	Digital I/O 9	12
13.	Digital I/O 8	13
14.	Digital I/O 0	14
15.	Digital I/O 1	15
16.	Digital I/O 2	16
17.	Digital I/O 3	17
18.	Digital I/O 4	18
19.	Digital I/O 5	19
20.	Digital I/O 6	20
21.	Digital I/O 7	21
22.	Ground	22
23.	Analog Input 7 (0-0.1V)	23
24.	Analog Input 6 (0-0.1V)	24
25.	Analog Input 5 (0-5V)	25
26.	Analog Input 4 (0-5V)	26
27.	Analog Input 3 ($\pm$ 5V)	27
28.	Analog Input 2 ($\pm$ 5V)	28
29.	Analog Input 1 ($\pm$ 10V)	29
30.	Analog Input 0 ($\pm$ 10V)	30
31.	Ground	31
32.	Not used	32
	Analog Input 5 (0-5V)	33
	Not connected	34
	Not connected	35
	Not connected	36
	Not connected	37

Chapter 4: Address Selection

When using DOS, the PAD128 address can be selected anywhere within an I/O address range 100-3FF hex, providing that the addresses do not overlap with other functions. If in doubt, refer to the table below for a list of standard address assignments or use the base address locator program FINDBASE provided on CD or diskette. It will assist you to avoid an address conflict.

Windows 95, 98, and NT will select an appropriate base address for you. Windows will most likely put the card at one of the following addresses: 240, 100, 140, 180, 1C0, 2C0, or 300. If you are using one of these operating systems, you can skip this chapter.

Hex Range	Usage
000-01F	DMA Controller 1
020-03F	INT Controller 1, Master
040-05F	Timer
060-06F	8042 (Keyboard)
070-07F	Real Time Clock, NMI Mask
080-09F	DMA Page Register
0A0-0BF	INT Controller 2
0C0-0DF	DMA Controller 2
0F0	Clear Math Coprocessor Busy
0F1	Reset Coprocessor
0F8-0FF	Arithmetic Processor
1F0-1F8	IDE Fixed Disk
200-207	Game I/O
278-27F	Parallel Printer Port 2
2F8-2FF	Asynchronous Comm'n (Secondary)
300-31F	Prototype Card
360-36F	Reserved
378-37F	Parallel Printer Port 1
380-38F	SDLC or Binary Synchronous Comm'n 2
3A0-3AF	Binary Synchronous Comm'n 1
3B0-3BF	Monochrome Display/Printer
3C0-3CE	Local Area Network
3D0-3DF	Color/Graphic Monitor
3F0-3F7	Floppy Diskette Controller
3F8-3FF	Asynchronous Comm'n (Primary)

Table 4-1: Standard Address Assignments for 286/386/486 Computers

Chapter 5: Software

Several programs are provided to support the PAD128 Analog Input Card, and, also, to help you to develop your application programs. These programs are on a CD or Floppy that comes with your board.

Setup Program

The setup program (NTSETUP.EXE in the root of the installed directories) is used in Windows NT only. This program will create the database entries in the system registry required to allow NT to detect and install the card correctly. This program need only be executed once per system.

Sample Programs

The sample programs are in forms suitable for use with DOS (Borland C 3.5 and Turbo Pascal 7.0) and Windows 95/98/NT (C++Builder 3, Delphi 4.0, Visual C++ 5.0, and Visual BASIC 5.0). Although the appearance of the sample changes depending on the operating system and language, the basic functionality is similar:

The sample programs will acquire data from the analog inputs and display this data onscreen. By attaching sensors or other voltage sources, you can quickly verify operation of the card.

Chapter 6: Programming

Port Addresses and Functions

All I/O accesses may be performed with byte- or word-sized reads and writes. The registers related to the A/D functions are usually accessed with words, and the Digital functions are accessed by either bytes or words, depending on the specific goal. The following table describes the analog registers as words, and the digital registers as bytes.

Address	Write Operation	Read Operation
Base Address+ 0	A/D Point Setup	A/D Point Readback
Base Address+ 2	A/D Point Setup	A/D Point Readback
Base Address+ 4	A/D Point Setup	A/D Point Readback
Base Address+ 6	A/D Point Setup	A/D Point Readback
Base Address+ 8	A/D Point Setup	A/D Point Readback
Base Address+ A	A/D Point Setup	A/D Point Readback
Base Address+ C	A/D Point Setup	A/D Point Readback
Base Address+ E	A/D Point Setup	A/D Point Readback
Base Address + 10	A/D Control	A/D Control Readback
Base Address + 14	advanced features	A/D Status
Base Address + 18	unused	A/D Data FIFO
Base Address + 20 (byte)	8255 Port A Write	8255 Port A Read
Base Address + 21 (byte)	8255 Port B Write	8255 Port B Read
Base Address + 22 (byte)	unused port C	unused port C
Base Address + 23	8255 Control Register	8255 Control Readback

Table 6-1: PAD128 Register Definition Map (HEX)

Note

The listed registers are a subset of the capabilities of the A/D Chip. The device is capable of threshold monitoring, extended calibration modes, differential channel selection on a pin-by-pin basis, configurable settle times per input for poor sensor types, complex FIFO functions, and much more. Please refer to the National Semiconductor LM12H458 chip specification for complete information on this incredibly flexible device.

Base Address + 0 Through Base Address + E (Even), Point Setup Registers

DF	DE	DD	DC	DB	DA	D9	D8	D7	D6	D5	D4	D3	D2	D1	D0
SettleTime, use 0000				0	0	timer	0	CH-, use 000			CH+			pause	loop

The highlighted bits are the ones you will use most often, the rest can be set to 0 for normal operation.

These eight word-sized registers contain the list of channels from which you wish to acquire data. The list is an ordered array of contiguous points, where the first entry (at base+0) indicates the first channel you wish to acquire. The second entry (at base+2) through the eighth entry (Base+E) are optional and indicate further channels you wish to acquire in the order you wish to acquire them. No registers may be skipped. For example, if you wish to acquire channels 1 and 5, the entries would be set in Base+0 and Base+2, not base+4 and Base+A.

The last channel's entry should have the loop bit (D0) set to allow the A/D to start over at the beginning of the list.

Bits DF through DC, SettleTime, are optional, use 0000 for most input sources. If a larger settle time is desired, for example for source impedances (R) greater than 100 ohms, the following equation will calculate the necessary setting for these bits (D):

$D = 3.33 \times R$ (round up to nearest integer)

Bits DB, DA and D8 are reserved for advanced functions. Refer to the LM12H458 chip specification for more information.

Bit D9 is the timer bit. When bit 9 is set to 1, the A/D chip will halt until the duration programmed in Base + 16 elapses. After the timeout elapses, operation will continue at the next point.

Bits D7 through D5, CH-, select the low-side analog input channel. For single-ended use, set these bits to 000. Any other setting configures the point for differential, where the values 001 through 111 indicate which channel (1-7) is to be used for the low side of the differential analog input.

Bits D4 through D2, CH+, indicate the high-side analog input channel. For most applications place a bit pattern from 000 to 111 to indicate which channel (0-7) you want this point to acquire. When CH- is set to anything other than 000, CH+ selects the high side of the differential analog input channel.

Bit D1 is a pause bit. If this bit is set on a point, the chip will stop acquiring points after finishing that point. It will set the Start bit (D0 of Base+10) to 0. Restart at the next point by setting the Start bit to 1.

Bit D0, Loop, is set on the last point you set up. If you only want to acquire data from three channels, you would have three points, and the last one (at Base+4) would have Loop set. When the A/D takes data, it will read point 0, point 1, point 2, point 0, point 1, etc.

Reading these base addresses will return the values last written.

Base Address + 10, A/D Control Register

DF	DE	DD	DC	DB	DA	D9	D8	D7	D6	D5	D4	D3	D2	D1	D0
unused don't care				Diag	0	0	0	0	0	sign/ch	0	Cal	Zero	Reset	Start

The highlighted bits are the ones you will use most often, the rest can be set to 0 for normal operation.

Bits DF through DC are unused, and the card will ignore the values set. It is generally recommended to set these bits to zero for compatibility with future design enhancements.

Bit DB, Diag, places the chip in diagnostic mode. In this mode, the channel numbers take on special meaning, allowing readback of various reference and ground voltages. When Diag is set, CH+ set to 000 selected VREFOut, 001 selects Vref+, the remaining settings indicate channels as normal. Also, CH- set to 001 indicates VRef-, while the remaining codes indicate channels as normal. This mode can be used to verify the device is providing a valid VRefOut and that VRef± are okay. Normally this bit will be set to 0.

Bits DA through D6 are reserved for advanced functions. Refer to the LM12H458 chip specification for more information.

Bit D5, sign/ch, sets the format of returned analog data. If the bit is cleared to 0, the data word will contain the point responsible for the data in bits F-C. If the bits is set to 1, bits F-C of the data will contain the sign bit from the conversion. See Base+18 for more information on data format.

Bit D4 is reserved for advanced functions. Refer to the LM12H458 chip specification for more information.

Bit D3, cal, set to 1 starts a full calibration. This process takes less than 1 ms, calibrates an internal offset correction coefficient based on the average of eight samples, and

corrects for gain errors. This is the recommended calibration method and should be performed once during initialization of the board each time a process is started.

Bit D2, Zero, performs only a simple offset correction calculation. This process takes about 10 microseconds, but is not generally recommended unless speed is critical.

Bit D1, Reset, will halt the A/D chip, useful if you need to suddenly stop the current acquisition process. Set the bit to 1 to stop whatever the chip is doing. Additionally, setting this bit sets the chip's internal pointer to point 0, and clears the conversion FIFO.

Bit D0, when set to 1, tells the A/D to acquire data from the point list. Setting the bit to 0 will stop the acquisition after completion of the current point. Additionally, if you read a zero in this bit, it indicates the A/D process is stopped.

Base Address + 14, A/D Status

DF	DE	DD	DC	DB	DA	D9	D8	D7	D6	D5	D4	D3	D2	D1	D0
number of conversions in FIFO					point being acquired			used for advanced functions							

Bits DF through DB indicate how many points of data are in the FIFO. It is important to avoid reading more data from the FIFO than is stored in it, as doing so can corrupt incoming data.

Bits DA through D8 hold the current point number being acquired.

Base + 14 write functions provide useful interrupt and FIFO control mechanisms. If you need interrupt functionality, read the LM12H458 chip specification for details.

Base Address + 16, Timeout Value

DF	DE	DD	DC	DB	DA	D9	D8	D7	D6	D5	D4	D3	D2	D1	D0
This is the most significant 16-bits of a 21 bit delay timeout value															

The A/D chip will pause for $32 \times$ delay+2 clock cycles. Each clock cycle is 0.136 microseconds long. Once the delay is completed, operation resumes with the A/D sampling the current point, and continuing to the next as normal.

Base Address + 18, A/D FIFO Data

DF	DE	DD	DC	DB	DA	D9	D8	D7	D6	D5	D4	D3	D2	D1	D0
point or sign			sign	Conversion Data											

If CH mode is set at base+10 bit 5, bits DF-DD indicate the point that the data is from.

For example, if the point list held channels 3, 5,and 7, bits DF-DD for channel 3 would hold 000, for channel 5 would hold 001, and for channel 7 would hold 010.

If SIGN mode is set, bits DF-DD are the sign-extension of the data, and hold the same value as bit DC.

Bit DC is the sign bit. 0 is positive, 1 is negative.

Bits DB through D0 are the conversion data.

Note: If SIGN mode is set, the data is returned in 16-bit two's complement format. If CH mode is set, some processing will be necessary to interpret the data.

Reading this base address as many times as indicated in Bits DF-DB of Base+14 will grab the conversion results from the card.

Base Address + 20, Digital I/O 8255 Port A

D7	D6	D5	D4	D3	D2	D1	D0
DIO7	DIO6	DIO5	DIO4	DIO3	DIO2	DIO1	DIO0

This port contains DIO0 through DIO7's control and status bits.

Base Address + 21, Digital I/O 8255 Port B

D7	D6	D5	D4	D3	D2	D1	D0
DIO15	DIO14	DIO13	DIO12	DIO11	DIO10	DIO9	DIO8

This port contains DIO15 through DIO8's control and status bits.

Base Address + 22, Unused 8255 Port C
Base Address + 23, Digital I/O 8255 Control Register

D7	D6	D5	D4	D3	D2	D1	D0
MS	M2	M1	A	X	M0	B	X

The control register at base address +23 is a write-only 8-bit register. It is used to set the mode and direction of the ports. At Power-Up or Reset, all I/O lines are set as inputs. The PPI should be configured during initializing by writing to the control register even if the ports are only going to be used as inputs. Bit assignments in the control register are as follows:

Bit D7, MS, indicates an active mode set. Normally this will be set to 1 each time you write to this register. If MS is 0, the chip will ignore the write.

Bits D6, D5, and D2 set the mode of operation:

D6 / M2	D5 / M1	D2 / M0	Mode
X	0	0	Mode 0
X	1	1	Mode 1
1	X	X	Mode 2

Mode 0 is the most frequently used mode of operation wherein:
a.   There are two 8-bit ports (A and B) and two unavailable 4-bit ports (C Hi and Lo).
b.   Any port can be configured as an input or an output.
c.   Outputs are latched.
d.   Inputs are not latched.

Mode 1 is used for strobed input/output. In this mode Port A and Port B use the lines of Port C to generate and accept control signals associated with data transfer. See the 8255-5 PPI specification for control line assignments.

Mode 2 is used for bi-directional 8-bit bus applications. See the 8255-5 specification.

Bit D4, A, sets input or output for port A (DIO 0-7). 1=input, 0=output.
Bit D1, B, sets input or output for port B (DIO 8-15). 1=input, 0=output.

Analog Inputs

Programming the Analog Inputs is a straightforward task, consisting of a few consistent steps. Refer to the register definitions in the sections above when reading these instructions.

The first step every time you use the card is to initialize it. This five step process is as follows:

Reset the Card and Point List Index:	Base + 10 bit 1
Calibrate the Card:	Base + 10 bit 3
Setup the Points:	Base addresses 0 through E, even.
Configure the A/D Control Register:	Base + 10
Reset the Card and Point List Index:	Base + 10 bit 1

"Setup the Points" is up to 8 writes, to addresses 0, 2, 4, etc, with the last write setting the Loop bit as well as the channel information. Additionally, each point can have the Timer or Pause bit set to determine various timing characteristics. It is important that writing to the point list not be performed while the A/D chip is working. Make sure you issue a Stop (Base+10 bit 0) or a Reset (Base+10 bit 1) before loading the point list. Also, when done loading points in the list, you must issue a Reset (Base+10 bit 1).

Once the card is initialized, data acquisition can begin. This is accomplishable in a variety of methods, two of which we will discuss here. For more information on acquisition methods, consult the LM12H458 chip specification.

Non-FIFO Polling

This is something of a misnomer, as the FIFO is always enabled. Basically, we will only be using the FIFO as if it were a single sample deep. That is, each time a data value goes in, it will be read out.

Initialize the card as above, with Pause set for each point.
Start a conversion: Base + 10 bit 0
Wait for End-of-Conversion: Base + 10 bit 0
Read the Data: Base + 18
Loop to "Start a Conversion"

"Wait for End-of-Conversion" is a loop that polls bit 0 of the A/D status register. When the bit changes from 1 to 0, the conversion is complete.

The data will be in the format determined by bit 5 of base +10.

FIFO Polling

This acquisition method uses the FIFO in a polling manner, with the onboard counter performing the start conversions.

Initialize as above, with no Pause bits, and set Loop on the last point.
Start a Conversion: Base + 10 bit 0
Wait for FIFO full Base + 14 bits F-B
Read the Data Base + 18
Loop to "Wait for FIFO full"

"Wait for FIFO Full" is a loop that reads the most significant 5 bits of Base + 14 to determine how many samples are in the FIFO. When it is full (enough) the program reads out that many samples. A typical example would be to read 30 points of data each time the FIFO reached 30 points. This allows time for two more samples to enter the FIFO while the 30 data samples are being read, preventing lost data. A slower computer might want more headroom, and would read out fewer samples at a time.

Once enough data has been read, the Stop bit at Base+10 bit 0 is cleared to 0, halting the process.

FIFO with Interrupt
FIFO with Sync
FIFO with Timer
FIFO with Watchdog

All of these modes and many more can be used with this A/D chip. Please refer to the LM12H458 chip specification for more information on using these advanced features.

Digital I/O

The PAD128 comes with both analog inputs and digital I/O. Digital bits are provided through an industry standard 8255 PPI chip. The 8255 is a powerful and flexible solution to many digital needs, providing two eight-bit ports and two four-bit ports individually selectable as input or output. Due to pinout restrictions, the PAD128 makes only ports A and B available at the connector. Port C-Low can be programmed to control special various functions in the onboard logic device. If you are interested in special functions please contact us.
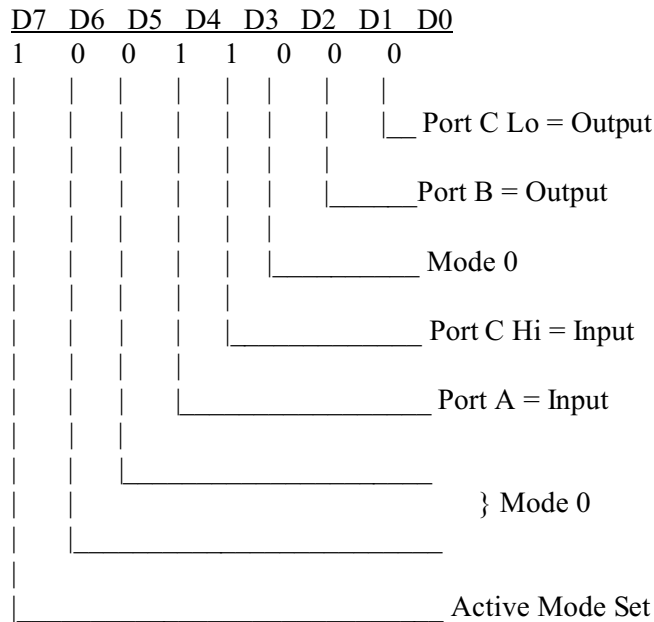
The two 8-bit digital I/O ports that are available at the connector are controlled through the 8255 device located at Base + 20 through Base + 23.

Programming Example

The following example in C is provided as a guide to assist you in developing your working software. In this example, the card address is 2D0 hex, operation is in Mode 0 and the I/O lines are to be set up as follows:

Port A	Input
Port B	Output
Port C Hi	Input (ignored)
Port C Lo	Output (ignored, but usable for control functions in special versions of the PAD128.

Configure bits of the control register as follows:

```
D7  D6  D5  D4  D3  D2  D1  D0
1   0   0   1   1   0   0   0
|   |   |   |   |   |   |   |
|   |   |   |   |   |   |   |__ Port C Lo = Output
|   |   |   |   |   |   |
|   |   |   |   |   |   |_____Port B = Output
|   |   |   |   |   |
|   |   |   |   |   |_____ Mode 0
|   |   |   |   |
|   |   |   |   |_____ Port C Hi = Input
|   |   |   |
|   |   |   |_____ Port A = Input
|   |   |
|   |   |_____
|   |                           } Mode 0
|   |_____
|
|_____ Active Mode Set
```

This corresponds to 98 hex. If the card base address is 2D0 hex, use the C command to write to the control register as follows:

```
Base=0x2D0;
outportb(Base, 0x98);
```

To read the inputs at Port A use the C inportb command:

```
X=inportb(Base);          //Read Port A
```

To set outputs high (1) at Port B:

```
outportb(Base +1,0xff);      //Turn on all Port B bits
```

Each time the card is initialized, program the control register at Base + 23 for which mode and I/O configuration is needed. From then on, reading and writing to the digital I/O is simple.

Appendix A: 8255 Data Sheet

The following pages are extracted from the 8255 data sheets, and are provided for your reference.

Appendix B: LM12H458 Data Sheet

The following pages are extracted from the LM12H458 Data Sheet, and are provided for your reference. Reprinted with permission of National Semiconductor Corporation.

Customer Comments

If you experience any problems with this manual or just want to give us some feedback, please email us at: *manuals@accesioproducts.com.*. Please detail any errors you find and include your mailing address so that we can send you any manual updates.

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